Chemical, Biological, Radiological, Nuclear Event:

CBRN1 CBRN Level 1 P/Q Z D

CBRN2 CBRN Level 2 P/Q HZP Z DEC D

CBRN3 CBRN Level 3 P/Q HZP HSU+DR DEC DEC S Z D D DEC234+DR LA PC C

CLAN Clandestine Drug Lab P/Q RIT Z DEC234+DR D

Check Call:

CC Check Call E

CCNE Check Call – Non Emergency E

TEST Test Event (used to test ESZ's and responses)

Carbon Monoxide Event:

COM Carbon Monoxide - Medical Symptoms CO MED

CONM Carbon Monoxide - Non Medical CO

CONMNE Carbon Monoxide – Non Medical Non-Emergency CO

Fire Alarm Event Type:

FACC Fire Alarm - Check Call P/Q

FACI Fire Alarm - Commercial/Industrial P P A X D

FAHC Fire Alarm - Highrise Commercial P P A X D

FAHCD Fire Alarm - Highrise Commercial - Downtown P P A H (or X) D

FAR Fire Alarm - Residential P P A X D

FAHR Fire Alarm - Highrise Residential P P A X D

FAHRD Fire Alarm - Highrise Residential Downtown P P A H (or X) D

FAI Fire Alarm - Institution P P P A X D

FAID Fire Alarm - Institution Downtown P P P A H (or X) D

FAISFire Alarm - Institution – Schools P P P A R D

FAO Fire Alarm - Other P P A X D

FAS Fire Alarm - Subway P P A X S D

FASD Fire Alarm - Subway Downtown P R A S H/P D

FAW Fire Alarm - Waterfront P P A X D

FAWH Fire Alarm - Waterfront Highrise P P A H (or X) D

FAWMI Fire Alarm - Waterfront Marina/Industrial P P A F B R D

Fire Event Type:

FIG Fire - Grass/Rubbish P/Q

FITP Fire - Transformer/Pole P/Q

FICI Fire - Commercial/Industrial P P A X R/S D

FIHC Fire - Highrise Commercial P P A X R/S D

FIHCD Fire - Highrise Commercial - Downtown P P A R/S H (or X) D

FIR Fire - Residential P P A X R/S D

FIHR Fire - Highrise Residential P P A X R/S D

FIHRD Fire - Highrise Residential - Downtown P P A R/S H (or X) D

FIHV Fire – Hydro Vault P P A X S D

FII Fire - Institution P P P A R/S D

FIIS Fire - Institution – Schools P P P A R/S D

FIID Fire - Institution – Downtown P P P A R/S H (or X) D

FIO Fire - Other P P A X R/S D

FIOS Fire - Outside Storage P P A X R/S D

FIS Fire – Subway P P R A X S LA D

FISD Fire - Subway – Downtown P P R A S H/P LA D

Second Alarm: P P P A RIT S LA333/LA Z D PC C

FIW Fire - Waterfront P P A X R/S D

FIWH Fire - Waterfront – Highrise P P A R/S H (or X) D

FIWMI Fire - Waterfront Marina/Industrial P P A F B R D

Fire Event Type – Multiple Alarm Levels:

Working Fire: RIT A LA R S (if not already dispatched) HR (if requested)

Second Alarm: P P P A RIT S (if not already dispatched) R LA Z D PC C

Third Alarm: P P P A D T (if not already dispatched) TSP (if not already dispatched) Fourth Alarm: P P P A LA D

Fifth Alarm: P P P A S D

Sixth Alarm: P P P A D

Hazardous Materials Event:

HAZ1 Hazmat Level 1 P/Q

HAZ2 Hazmat Level 2 P/Q HZP Z D

HAZ3 Hazmat Level 3 P/Q HZP HSU+DR DEC DEC S Z D D DEC234+DR LA

PC C Z

Island /BBCCA Events:

ISFA Island Fire Alarm Response P335 P335B V335 P P A F B D

ISFI Island Fire Response P335 P335B V335 P P A F B D

Second Alarm: P P P A R RIT S LA Z D PC C

Third Alarm: P P P A D

Fourth Alarm: P P P A LA D

Fifth Alarm: P P P A S D

Sixth Alarm: P P P A D

Island Filtration Plant P335 P335B V335 P P A F B Z D

ISHAZ1 Hazmat Level 1 P335 P335B Van335

BBCCA - During ferry hours Mainland Apparatus – HAZ1

BBCCA - Non ferry hours P335 P335B Van335

ISHAZ2 Hazmat Level 2 P335 P335B Van335 HZP Z D

ISHAZ3 Hazmat Level 3: P335 P335B Van335 HZP HSU+DR DEC DEC

Z145+DR S D D DEC234+DR LA

ISME Island Medical Response P335 Van335 F B

BBCCA – During ferry hours Mainland Apparatus – MED

BBCCA – Non ferry hours P335 F B

ISPCF Island Plane Crash/Fire P335 P335B Van335 P P A S F B D

Second Alarm: P P P A R RIT LA Z D PC C

ISRE Island Rescue Response P335 P335B Van335 A SS S F B D

Lake Events:

LKFI Lake Fire Response P F B D

LKME Lake Medical Response F B

LKRE Lake Rescue Response F B

LKRT Lake Rescue Technical Response S S F B D

Mutual Aid Event:

MAAF Mutual Aid Assist – Fire P P A X LA D

MAAM Mutual Aid Assist – Medical MED

Medical Event:

MEA Medical – Assist MED

MEANE Medical – Assist Non-Emergency MED

MEALRG Medical – Allergy MED

MEB Medical – Bleeding MED

MECB Medical – Childbirth MED

MECC Medical – Check Call MED

MECI Medical – Child/Infant MED

MECP Medical – Chest Pains MED

MECR Medical – Crime Related MED

MEE Medical – Exposure MED

MEO Medical – Other MED

MEPI Medical – Personal Injury MED

MESC Medical – Seizures/Convulsions MED

METB Medical – Trouble Breathing MED

MEU Medical – Unconscious MED

MEV Medical – VSA MED

TEMS TEMS TRANSFERRED – READ REMARKS MED

PUB Public Hazard P/Q

Natural Gas Event:

NGASFI Natural Gas Fire P/Q P A X Z D

NGASLK Natural Gas Leak P/Q HZP Z D

Police Assist Event:

PA Police Assist (Based on the request)

PABOMB Police Assist – Bomb Standby P P A S Z D RIT

PABOMBNE Police Assist – Bomb Standby/Non-Emergency P P A S Z D RIT

PAJO Police Assist – Joint Operations JO

PAJONE Police Assist – Joint Operations/Non-Emergency JO

PAS Police Assist Standby – Hostage MED

PASCBA Police Assist – SCBA Requested LA D

PASCBANE Police Assist – SCBA Requested/Non-Emergency LA

PASHNE Police Assist Standby – Hostage/Non-Emergency MED D

PASNE Police Assist Standby – Non-Emergency MED D

Rescue Event:

REB Rescue - Bluffs E HA BP S SS D

RECS Rescue - Confined Space E CS CS SS SS Z HZP LA/LA333 D

REE Rescue - Elevator E S

REHL Rescue - High Level E HA SS HA SS D

REI Rescue - Industrial E A R S SS D

REMT Rescue – Major Transportation P/Q R A S RIT HZP Z LA D

REO Rescue - Other E R D

REPE Rescue – Personal Entrapment E PES PEP D

RES Rescue - Subway/Train E A R S SS D

RESC Rescue - Streetcar Lift E A SC SS SC SS (New Streetcars require one NSC) D

REST Rescue - Structural Collapse E A S S SS SS Z or HZP LA/LA333 D

TR235+DR

RETR Rescue – Trench E A TR TR SS SS Z or HZP LA/LA333

DTR235+DR

REWL Rescue - Water w/Fireboat E F B BW IW AW AW SS D

REWP Rescue - Water Pool E BW AW D

REWR Rescue - Water/No Fireboat E BW IW AW AW SS D

Vehicle Accident Responses:

VEAF Vehicle Accident - with Fire P/Q R

VEALF Vehicle Accident - Minor Fuel Leak P/Q

VEAT Vehicle Accident - Trapped P/Q R S D

VEATH Vehicle Accident - Trapped /Highway P P/Q R S D

VEATHE Vehicle Accident - Trapped/Highway/Elevated P P/Q T R S D

Vehicle Fire Event:

VEF Vehicle Fire P/Q

Working Fire: P S A LA

Second Alarm: P P P P A S LA Z D

VEFH Vehicle Fire - Highway P/Q P D

VEFHE Vehicle Fire - Highway Elevated P/Q P R T D

VEFNG Vehicle Fire - Natural Gas P/Q

VEFP Vehicle Fire - Propane P/Q

Working Fire: P S A LA

Second Alarm: P P P P A S LA Z D

VEFUVehicle Fire - Underground P P R S A X D

Second Alarm: P P P A LA D Z PC C RIT

VEPI Vehicle - Personal Injury MED

VEPIH Vehicle - Personal Injury Highway MED + P/Q3

VESC Vehicle – Spill Cleanup P/Q

VESCH Vehicle – Spill Cleanup Highway 2P/Q

VESCNE Vehicle – Spill Cleanup Non-Emergency P/Q

Water Problem:

WAT Water Problem P/Q A

WATNE Water Problem – Non Emergency P/Q A

Wires Down:

WDH Wires Down – Hydro P/Q

**Recommendation Explanation:**

R/S = Rescue Class = Closest Rescue or Squad

P = Pumper Class = Closest Pumper or Rescue

R = Rescue Pumper only

P335 = Island Pumper

P/Q = Pumper or Quint

\*If Quint is staffed with three, it is dispatched along with the next closest Pumper.

Q3 = Quint staffed with three or four – no backup required

E = Engine Class = Closest unit (P, R, A, S, H, Z)

A = Aerial Class = Closest Aerial, Tower or Platform

T = Tower only

PL = Platform only

S = Squad

SS = Squad Support Pumper (P143, P232, P313, P331, P445)

H = Highrise

Z = Heavy Haz

HZP = HazPumper (P113, P234, P324, P433, HR332, P145)

D = District Chief

PC = Platoon Chief

C = Command Vehicle

F = Fireboat

LA = Air light unit

X = Additional Vehicle to support Aerial Staffing (P, R, S, H,)

HSU+DR = Haz Support Unit plus a crew to drive it

DEC234+DR= Decon 234 plus a crew to drive it

TR235+DR = Trench Support Unit plus a crew to drive it

**Attribute Explanation:**

CO = Unit with CO attribute

MED = Unit with MEDICAL attribute (P, R, A, S, H, Z, T in that order)

BOOST = Unit with BOOST attribute (P334, P332, P331, P325, R325, P333)

DEC = Unit with DECON attribute

BW = Unit with BASIC WATER RESCUE attribute

IW = Unit with INTERMEDIATE WATER RESCUE attribute

JO = Unit with JOINT OPERATIONS TRAINED attribute

BP = PUMPER with BLUFF attribute (P223, R225)

PEP = PUMPER with PERSONAL ENTRAPMENT PUMPER attribute

T = AERIAL with TOWER attribute

TSP = PUMPER with TOWER SUPPORT attribute

PL = AERIAL with PLATFORM attribute

CS = SQUAD with CONFINED SPACE attribute

EL = SQUAD with ELEVATOR attribute

HA = SQUAD with HIGH ANGLE attribute

AW = SQUAD with ADVANCED WATER RESCUE attribute

PES = SQUAD with PERSONAL ENTRAPMENT SQUAD attribute

TR = SQUAD with TRENCH RESCUE attribute

SC = SQUAD with STREETCAR LIFT Attribute

NSC = SQUAD with NEW STREETCAR LIFT Attribute